(always use the latest version from www.dosbox.com)

DOSBox v0.74-2 Manual

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NOTE:
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While we are hoping that one day DOSBox will run all programs ever made for the PC, we are not there yet.

At present, DOSBox running on a high-end machine will roughly be the equivalent of a Pentium I PC. DOSBox can be configured to run a wide range of DOS games, from CGA/Tandy/PCjr classics up to games from the Quake era.

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1. Quickstart:
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Type INTRO in DOSBox for a quick tour.
It is essential that you get familiar with the idea of mounting, DOSBox does not automatically make any drive (or a part of it) accessible to the emulation. See the FAQ entry "How to start?" as well as the description of the MOUNT command (section 4: "Internal Programs"). If you have your game on a cdrom you may try this guide:
https://www.vogons.org/viewtopic.php?t=8933

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2. Start (FAQ):
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START:	How to start?
AUTOMATION:	Do I always have to type these "mount" commands?
FULLSCREEN:	How do I change to fullscreen?
FULLSCREEN:	My fullscreen is too large.
CD-ROM:	My CD-ROM doesn't work.
CD-ROM:	The game/application can't find its CD-ROM.
MOUSE:	The mouse doesn't work.
SOUND:	There is no sound.
SOUND:	What sound hardware does DOSBox presently emulate?
SOUND:	The sound stutters or sounds stretched/weird.
KEYBOARD:	I can't type \ or : in DOSBox.