

(always use the latest version from www.dosbox.com)

DOSBox v0.74-2 Manual

=====
NOTE:
=====

While we are hoping that one day DOSBox will run all programs ever made for the PC, we are not there yet.

At present, DOSBox running on a high-end machine will roughly be the equivalent of a Pentium I PC. DOSBox can be configured to run a wide range of DOS games, from CGA/Tandy/PCjr classics up to games from the Quake era.

=====
INDEX:
=====

1. [Quickstart](#)
2. [Start \(FAQ\)](#)
3. [Command Line Parameters](#)
4. [Internal Programs](#)
5. [Special Keys](#)
6. [Joystick/Gamepad](#)
7. [KeyMapper](#)
8. [Keyboard Layout](#)
9. [Serial Multiplayer feature](#)
10. [How to speed up/slow down DOSBox](#)
11. [Troubleshooting](#)
12. [DOSBox Status Window](#)
13. [The configuration \(options\) file](#)
14. [The language file](#)
15. [Building your own version of DOSBox](#)
16. [Special thanks](#)
17. [Contact](#)

=====
1. Quickstart:
=====

Type INTRO in DOSBox for a quick tour.

It is essential that you get familiar with the idea of mounting, DOSBox does not automatically make any drive (or a part of it) accessible to the emulation. See the FAQ entry "How to start?" as well as the description of the MOUNT command (section 4: "Internal Programs"). If you have your game on a cdrom you may try this guide:

<https://www.vogons.org/viewtopic.php?t=8933>

=====
2. Start (FAQ):
=====

START: How to start?
AUTOMATION: Do I always have to type these "mount" commands?
FULLSCREEN: How do I change to fullscreen?
FULLSCREEN: My fullscreen is too large.
CD-ROM: My CD-ROM doesn't work.
CD-ROM: The game/application can't find its CD-ROM.
MOUSE: The mouse doesn't work.
SOUND: There is no sound.
SOUND: What sound hardware does DOSBox presently emulate?
SOUND: The sound stutters or sounds stretched/weird.
KEYBOARD: I can't type \ or : in DOSBox.